



**VAAL UNIVERSITY
OF TECHNOLOGY**

Inspiring thought. Shaping talent.

STUDY GUIDE

Faculty	Engineering and Technology
Department	Electrical Engineering: Electronics
Course	Diploma in Engineering
Title	Experiential Learning I – EEEXL1A
Compiled By	RM Schoeman
Year	2021
NQF Level	5
Credits	14

Instructional offering: Experiential Learning I

Code: EEEXL1A

Instructional programme: Diploma: Engineering: Electrical

Assessment: Continues Workplace Based Learning

Document revision: 01/Nov/2021

Advisory committee approved: 23/Nov/2018

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1 Word of welcome

The Department of Electrical Engineering – Electronics welcomes you as a student to the Faculty of Engineering and Technology at the Vaal University of Technology.

The Vision of the Department is: To be a department that leads in innovative knowledge and quality technology education. The core values of this Department are:

Integrity, Honesty, Punctuality, Professionalism, High academic standards, Excellence and Trust

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Revision dates	Document revision Advisory committee approved	01/Nov/2021 23/Nov/2018

2 General requirements

- It is the responsibility of the student to register for WBL before training commences. Registration may only occur once all modules required credits has been achieved.
- The student should simultaneously register for EEEXC1A, EEEXC2A and EEPRJ4A, which are the three components of the workplace based learning.
- The registration, completion and submission of reports must be done according to the guidelines.
- An accredited assessor, appointed by industry, will do the assessment of each relevant topic. This assessor must have a qualification that is equal to or higher than the qualification being assessed.
- The student must do the training under the supervision of a mentor, which could also be the assessor if the mentor has the necessary qualifications.
- A VUT accredited staff member will act as examiner.
- The assessor must complete and sign all required assessors reports before submission to VUT.
- If the mentor or assessor needs any assistance feel free to contact the coordinator at VUT (see top of page) .
- To fulfil the requirements of the Diploma: Electrical Engineering, the student must successfully complete all academic requirements, as well as the three Workplace Based Learning components.
- Topics that are not included in the list of topics in this document, but are required by the training company should be added using the Other Topics under unit 7 of the final reports evaluation rubric. Add as many topics as needed.
- Graduate attribute 12 (GA 12) must be covered in this module as part of the requirements of the Engineering Counsel of South Africa (ECSA).

3 Philosophy of Teaching and Learning the subject Experiential Learning I

The nature of the learning process for Experiential Learning I must include but is not limited to the following:

In the workplace the students gain knowledge and understanding in a professional and social setting.

It is expected of the student to interact with the management, mentors, technicians and peers.

The student must also interact with the broader workplace community through attentive reading of workplace policy and documentation. Each student starts from an initial base of knowledge and experience gained from the previous semester's subjects in the focusing on the broader field of electronic engineering.

All students work from this point to build a more meaningful understanding of the practical application of previous subject matter and to enhance their ability to ask questions and find answers.

The student must learn how to deal with new situations with tough problems and unknown answers.

The following steps may guide the student in the learning process:

- Articulate initial knowledge
- Add to what is already known to refine and enrich it with the student's own efforts
- Articulate and correct misconceptions
- Make connections between different concepts as applied to the workplace
- Realize the limitations of their own ideas when measure against workplace solutions.
- Create and test well defined problems and ideas
- Be concerned with the mental processes as well as the "answer"
- Reflect on the way their conceptions are changing
- Ask questions (what if, why, how..?)

The ideal learning environment must include but is not limited to:

- Initial activities are accessible to everyone and come from common experiences in the workplace
- The environment is both accepting and critical
- Students are made to feel free to propose their own ideas without premature judgment
- Students learn to support their ideas while interacting with management, mentors, technicians and peers
- Conversations take place in which all students feel they can contribute
- Ideas are illustrated and student interest engaged through demonstrations and experiments
- An environment is created that fosters self-motivation among the students within the workplace
- A variety of types of learning activities are used to meet the wide range of student needs
- Students must develop a sense of accomplishment and satisfaction within the workplace.

The responsibilities of management, mentors, and technicians must include but is not limited to:

- Help students learn the language of the discipline
- Explain goals and methods
- Validate knowledge brought by each student
- Create interest and generate curiosity
- Encourage students to work hard
- Communicate standards of judgment
- Help students learn how to use language precisely
- Act as a resource without directly answering every question
- Provide time to puzzle, wonder, and struggle when permitted.
- Provide fair criticism
- Encourage collaboration
- Teach the student to be an active listener and learner
- Question students so they realize the process of seeking explanations is critically important

The responsibilities of students must include but is not limited to:

- Make use of initial knowledge
- Think freely guided by your workplace environment
- Engage in an active social process of testing and clarifying their understanding
- Develop the ability to work effectively and intensely
- Avoid premature judgment of themselves or others

- Ask questions
- Carefully consider the ideas of others
- Learn to think independently and take responsibility for their own actions
- Value others as useful colleagues
- Evaluate their own progress in an objective manner

4 Module

Name:	Experiential Learning I	EEEXL1A
Prerequisite:	300 credits	

On successful completion of this subject the student will have basic knowledge, experience and:

- Be able qualify and quantify orientation structures and induction processes in the workplace environment by having attend induction and orientation programs in the workplace environment.
- Be able to demonstrate the understanding of the basics of test equipment.
- Be able to setup electrical, electronic or computer test equipment used in the specific field.
- Be able to operate electrical, electronic or computer test equipment used in the specific field.
- This unit links the work covered in the previous modules in a practical manner, for analysis and use.

5 Assessment

Assessment takes place on a continuous basis by means of a variety of methods and should include the following:

- Active participation in discussions
- Log Book (Annexure A)
- Progress Report (Annexure B)
- Final Report (Annexure C)

6 Learning Activities

When you active involved with Experiential I you should:

- Understand what is expected of each training section you undertake in the workplace.
- Ensure that you attain the outcome for each training section you undertake in the workplace since you must be declared competent in order to receive the credit for the subject.
- Do all learning activities (exercises) as outlined by your mentor
- Be well prepared for all work activities and report for work on time.
- Successful completion of each activity stipulated by your mentor is compulsory.
- Submit the final report fully completed and signed off by the mentor and/or manager, on time.

7 Time schedule / Semester planner

You must make sure that you adhere to all dates of all learning activities in the workplace environment

This is a scheduler for your use to ensure punctuality.

Week	Activity
1-20	Complete a logbook (Annexure A) of activities on a daily basis
10	Complete Progress Report and submit to Co-operative education at VUT Vanderbijlpark campus Submit partially completed logbook (Annexure A) to Co-operative education at VUT Vanderbijlpark campus
20	Complete Final Report and submit to Co-operative education at VUT Vanderbijlpark campus Completed logbook (Annexure A) and submit to Co-operative education at VUT Vanderbijlpark campus



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Annexure A

Log Book

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Annexure B

Progress Report

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Annexure C

Final Report

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ASSESSMENT: FINAL REPORT WPBL EEEXL1A

SYLLABUS: ELECTRONIC ENGINEERING

UNIT GUIDE

F= Fundamental (Compulsory)
C= Core (Compulsory for specialization field)
E= Elective (Choice)

				ASSESSOR'S USE	
	ORIENTATION / INDUCTION	START DATE	END DATE	MARK	SIGNATURE
Unit 1	General introduction to your specific environment.	F			
After completion of this unit the student should be able to demonstrate ability of the following: Understand the policy and mission of the company as laid down in the orientation program.					

				ASSESSOR'S USE	
	TEST EQUIPMENT	START DATE	END DATE	MARK	SIGNATURE
Unit 2	Basics of test equipment	F			
	Application of test equipment	F			
After completion of this unit the student should be able to demonstrate ability of the following: <ul style="list-style-type: none"> • Demonstrate the understanding of the basics of test equipment. • Setup electrical, electronic or computer test equipment used in the specific field. • Operate electrical, electronic or computer test equipment used in the specific field. 					

				ASSESSOR'S USE	
	COMPONENTS / DEVICES	START DATE	END DATE	MARK	SIGNATURE
Unit 3	Use	F			
	Characteristics	F			
	Identification	F			
	Testing/ calibration	F			
After completion of this unit the student should be able to demonstrate ability of the following: Demonstrate the identification, calibration, testing or use of components/devices.					

		ASSESSOR'S USE			
FAULT FINDING AND MAINTENANCE		START DATE	END DATE	MARK	SIGNATURE
Unit 4	Components	F			
	Circuits	F			
	Systems	F			
	Equipment	F			
After completion of this unit the student should be able to do the following: <ul style="list-style-type: none"> • Interpretation of applicable diagrams. • Demonstrate the ability to do fault finding and rectification. • Test / Calibrate instruments, systems or equipment. 					

		ASSESSOR'S USE			
CIRCUITS AND FLOW DIAGRAM DESIGN		START DATE	END DATE	MARK	SIGNATURE
Unit 5	Basic design	F			
	Computer design software	F			
	Simulation / Emulation	F			
After completion of this unit the student should be able to demonstrate ability of the following: <ul style="list-style-type: none"> • Develop circuit diagrams / flow diagrams. • Demonstrate the interpretation of circuits / flow diagrams. • Demonstrate knowledge of simulation / emulation. 					

		ASSESSOR'S USE			
PROGRAMMABLE DEVICES		START DATE	END DATE	MARK	SIGNATURE
Unit 6	Programmable devices	F			
	After completion of this unit the student should be able to demonstrate ability of the following: Basic Programming, downloading and testing of programs for different programmable devices.				

	OTHER TOPICS	START DATE	END DATE	ASSESSOR'S USE	
				MARK	SIGNATURE
Unit 7	Any other specialization field specific topics may be added by the mentor. The mentor must give realistic credit values to the topics.				

GRADUATE ATTRIBUTES				ASSESSOR'S USE	
				MARK	SIGNATURE
Have the student achieved all the outcomes mentioned in the marks summary page and thus achieved graduate attribute 12 of the ECSA stipulations	F			YES ---- NO	